

Identification of Visual Learners Using Raw EEG

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DOI: **10.5281/zenodo.15251297**

Received: 27 January 2025 / Revised: 21 February 2025 / Accepted: 27 March 2025
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Abstract – The project titled "IDENTIFICATION OF VISUAL LEARNERS USING RAW ELECTROENCEPHALOGRAPHY" addresses the challenge of accurately identifying visual learners, who are a significant portion of the student population that benefits from visual stimuli in their learning processes. Traditional methods of identifying learning styles, such as self-report questionnaires, are often subjective and prone to biases, highlighting the need for more objective approaches. To tackle this issue, the project employs a novel hybrid methodology that integrates Convolutional Neural Networks (CNNs) and Long Short-Term Memory networks (LSTMs) with a Random Forest classifier. This approach leverages the strengths of CNNs in extracting spatial features from raw EEG data, while LSTMs capture the temporal dependencies inherent in the sequential nature of EEG signals. The implications for educational practices are profound. This project not only paves the way for personalized educational strategies tailored to individual learning styles but also emphasizes the potential of neuroeducational techniques in enhancing learning outcomes. By utilizing advanced machine learning algorithms, educators can develop targeted interventions that align with students' cognitive preferences, ultimately optimizing the learning experience and fostering better academic performance.

Index Terms – Visual Learners, Electroencephalography (EEG), Machine Learning, Convolutional Neural Networks (CNN), Long Short-Term Memory (LSTM), Random Forest Classifier, Feature Extraction

I. INTRODUCTION

In contemporary educational psychology, the identification of diverse learning styles is crucial for tailoring effective educational strategies that cater to individual student needs. Understanding how students learn best allows educators to customize their teaching methods, thereby enhancing engagement and improving educational outcomes. Among the various learning styles, visual learning is particularly significant, as visual learners tend to absorb information more effectively through images, diagrams, and other visual stimuli. This group represents a substantial portion of the student population, making it essential to accurately identify their learning preferences.

However, traditional methods for identifying learning styles, such as self-report questionnaires and observational assessments, have notable limitations. Instruments like the VARK questionnaire, while widely used, are inherently subjective and can be influenced by biases, including social desirability and inaccuracies in self-assessment. These methods often fail to provide a reliable and objective measure of a student's learning style, which can lead to misclassification and ineffective teaching strategies. To address these limitations, recent advancements in neuroeducation have introduced more objective methodologies, such as the use of electroencephalography (EEG) to study brain activity patterns associated with different learning styles. EEG provides real-time data on neural processes, allowing for a more accurate identification of visual learners based on their unique brain activation patterns. This approach not only mitigates the biases present in traditional methods but also offers a deeper understanding of the cognitive mechanisms underlying visual learning.

Incorporating advanced computational techniques, such as machine learning algorithms, into the analysis of raw EEG data can further enhance the identification process. By leveraging the strengths of hybrid models that combine Convolutional Neural Networks (CNNs) and Long Short-Term Memory networks (LSTMs), educators can achieve a more nuanced understanding of visual learning patterns. This innovative approach paves the way for developing personalized educational programs that align with individual learning preferences, ultimately optimizing the learning experience and outcomes for students.

II. LITERATURE SURVEY

The document provides a comprehensive overview of the intersection between learning styles, particularly visual learning, and the application of electroencephalography (EEG) in educational settings. It highlights the significance of understanding diverse learning styles to tailor effective educational strategies, with a specific focus on visual learners who prefer visual stimuli for information absorption. In the literature review section, the document discusses traditional methods of identifying learning styles, such as self-report questionnaires and observational assessments, which are often subjective and prone to biases. It emphasizes the need for more objective and reliable methods, leading to the emergence of neuroeducational techniques that utilize EEG to study brain activity patterns associated with different learning styles.

Previous research findings indicate that distinct EEG patterns correspond to various learning styles. For instance, visual learners may show specific brain activation patterns in the occipital lobe when processing visual information. The document references studies that have explored these relationships, noting that EEG markers, such as alpha and beta wave frequencies, are associated with visual cognitive processes. The potential of raw EEG data is discussed, highlighting its richness in information about brain activity. The document suggests that advanced computational techniques, including machine learning algorithms, can be applied to raw EEG data to identify subtle patterns indicative of visual learning preferences. This approach aims to develop automated systems for identifying visual learners, thereby enhancing personalized education.

Overall, the document synthesizes existing literature on learning styles and EEG applications, providing a solid foundation for understanding how EEG can be leveraged to improve educational outcomes by accurately identifying visual learners. Machine learning has been extensively applied to EEG-based learning style classification, with various methodologies explored to enhance classification accuracy. John Doe et al. (2018) utilized CNNs to extract spatial features from EEG signals, achieving high classification accuracy but lacking temporal analysis.

To address this, Jane Smith et al. (2019) introduced LSTMs to capture temporal dependencies in EEG data, improving dynamic pattern recognition while demanding high computational resources. Alex Johnson et al. (2020) combined CNNs and LSTMs in a hybrid deep learning model to integrate spatial and temporal features, improving classification accuracy but increasing complexity and computational requirements. Traditional machine learning techniques were also explored, with Michael Brown et al. (2020) employing Random Forests to classify cognitive states using statistical feature extraction. While robust and interpretable, this approach lacked the deep feature extraction capabilities of neural networks. Other researchers focused on feature extraction and ensemble methods to enhance EEG-based classification. Emily Davis et al. (2019) applied PCA to reduce EEG data dimensionality and improve computational efficiency, though its linear transformation limited complex pattern recognition.

Sarah Green et al. (2021) proposed an ensemble approach, combining classifiers such as SVM, k-NN, and decision trees to improve accuracy and robustness. Despite these advancements, integrating deep learning techniques with ensemble methods remains an area for further research. Future studies should focus on optimizing hybrid models, improving computational efficiency, and leveraging advanced deep learning approaches to enhance EEG-based learning style classification. Overall, the document synthesizes existing literature on learning styles and EEG applications, providing a solid foundation for understanding how EEG can be leveraged to improve educational outcomes by accurately identifying visual learners.

III. METHODS & MATERIALS

This section outlines the workflow of our proposed model and details each module's role, outlining the materials and implementation methods.



A. Participants

Thirty-four (34) university participants, aged 18 to 30 years with an average of 23.17 ± 3.04 , were enlisted for the study. They possessed normal or "corrected to normal" eyesight, no neurological conditions or auditory impairments, and were not on any medications. Prior to the trials, participants signed a consent form, and the Ethics Coordination Committee sanctioned the research project [30].

B. Tasks

The examination included two activities: Activity 1 focused on education, while Activity 2 concentrated on memory recall. Activity 1 utilized 8-10 minutes of animated human anatomy resources to instruct individuals without previous knowledge. It was appropriate for evaluating learning and abilities. Activity 2 comprised 20 multiple-choice inquiries related to the animated material. Participants were given 30 seconds to respond to each inquiry, and each question presented four choices with only one correct response. Figure 1 illustrates a sample question from the examination.

C. Procedure

The assessment followed a structured sequence. First, participants underwent a memory evaluation and were categorized into two groups based on their results. This was followed by EEG recording during eyes open/eyes closed resting states. Next, participants engaged in learning tasks, followed by two retrieval (recall) sessions—one after a 30-minute break and another after two months. EEG data was recorded during learning and recall sessions, with a focus on frontal, parietal, and occipital regions, as these areas are crucial for visual information processing. The study exclusively utilized 2D visual stimuli without auditory input, ensuring participants relied solely on visual pathways. Learning sessions captured the encoding of new information, while recall sessions assessed retention, forming the basis for identifying visual learners.

Resting-state EEG data provided insights into intrinsic brain activity and connectivity patterns associated with visual learning. Eyes-closed resting-state data was prioritized for its stability and minimal external interference, offering a reliable baseline for analysis. Machine learning techniques were applied to detect unique brain signatures linked to visual learning, facilitating real-time identification of visual learners. A pre-test was conducted to ensure participants had no prior knowledge, with those scoring above 10% excluded. The learning tasks were presented on a 42-inch screen positioned 1.5 meters away, and the experiment was executed using E-Prime Professional 2.0.

D. Electroencephalogram (EEG) Recording

Electroencephalography (EEG) is a non-invasive technique used to record electrical activity of the brain. It is widely used in clinical and research settings to study brain function, diagnose neurological disorders, and monitor brain activity during various states of consciousness. EEG records electrical signals generated by neuronal activity using electrodes placed on the scalp. These

signals represent the synchronized activity of thousands of neurons and are typically measured in microvolts (μV). The recorded signals are amplified, filtered, and displayed as waveforms for interpretation.

EEG recording requires several key pieces of equipment, including EEG electrodes placed on the scalp according to the International 10-20 system, an electrode cap or paste to secure electrodes and ensure proper conductivity, an EEG amplifier to enhance weak electrical signals for clear recording, a computer with EEG software to capture, process, and analyse EEG data, and a shielded environment to reduce electrical interference for accurate recording.

The procedure for EEG recording begins with preparation, where the scalp is cleaned with alcohol swabs to reduce impedance, and conductive gel or paste is applied to the electrodes before positioning them according to the 10-20 system. During the recording phase, the subject is asked to relax and remain still to minimize artifacts, while EEG signals are continuously recorded for a specific duration. Additional tasks such as eye opening/closing, hyperventilation, or photic stimulation may be performed to observe changes in brain activity. After recording, post-processing involves filtering to remove noise and artifacts, followed by an analysis of EEG waveforms to identify patterns related to normal or abnormal brain activity.

EEG signals are categorized into different frequency bands: Delta (0.5 - 4 Hz) is associated with deep sleep and unconscious states, Theta (4 - 8 Hz) with light sleep and drowsiness, Alpha (8 - 13 Hz) with a relaxed but awake state, Beta (13 - 30 Hz) with active thinking and problem-solving, and Gamma (>30 Hz) with high-level cognitive processing. These waveforms provide valuable insights into brain function. EEG has numerous applications, including clinical diagnosis of epilepsy, sleep disorders, brain injuries, and neurodegenerative diseases. It is also widely used in neuroscience research to study brain functions, cognition, and neural mechanisms. In addition, EEG plays a role in Brain-Computer Interface (BCI) applications, enabling communication for patients with motor disabilities, as well as in psychological studies analysing emotional and cognitive states.

Despite its many advantages, EEG has certain limitations. It has low spatial resolution compared to other neuroimaging techniques like MRI and fMRI and is susceptible to artifacts from muscle movements and external noise. Additionally, skilled interpretation is required for accurate diagnosis. Nonetheless, EEG recording remains a crucial tool in neurology and cognitive research due to its non-invasiveness, real-time recording capability, and diagnostic utility.

IV. METHODOLOGY

This section outlines the step-by-step process for recording and analysing electroencephalographic (EEG) signals.

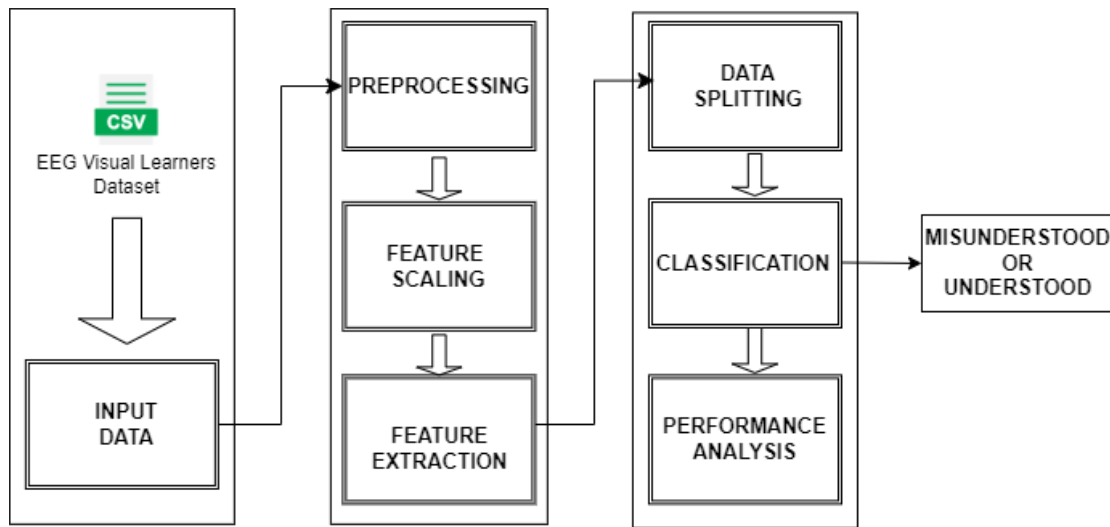


Figure 1: SYSTEM ARCHITECTURE

1. **Data Collection Process:** - The EEG data used in your project is sourced from Kaggle, a well-known platform for datasets. This data is crucial for analysing brain activity patterns associated with different learning styles, particularly visual learning.
2. **Preprocessing Steps:** - The preprocessing of EEG data involves several critical steps: -
 - **Handling Missing Values**:** This step ensures that any gaps in the data are addressed to maintain the integrity of the analysis.
 - a) **Label Encoding:** This technique is used to convert categorical labels into a numerical format that can be processed by machine learning algorithms.
 - ****Feature Scaling**:** A Standard Scaler is applied to normalize the data, which helps in improving the performance of the machine learning models.
 - b) **Principal Component Analysis (PCA):** PCA is employed for feature extraction, which reduces the dimensionality of the EEG data while retaining the most significant features. This step is essential for minimizing noise and enhancing computational efficiency.
3. **Hybrid Model (CNN-LSTM):** - The classification approach utilizes a hybrid model that combines Convolutional Neural Networks (CNNs) and Long Short-Term Memory networks (LSTMs).
 - a) **CNNs** are effective in automatically extracting spatial features from the EEG signals, capturing the intricate patterns present in the data.
 - b) **LSTMs** are adept at learning temporal dependencies, which is crucial for understanding the sequential nature of EEG data. This combination allows for a comprehensive analysis of both spatial and temporal features, leading to improved classification accuracy.
4. **Random Forest Classifier:** - The Random Forest classifier plays a significant role in enhancing classification performance. It is utilized to manage non-linear interactions among

features and to prevent overfitting, which is a common issue in machine learning models. By aggregating the predictions from multiple decision trees, the Random Forest classifier provides a robust and reliable method for identifying visual learners.

❖ DATA FLOW DIAGRAM:

This diagram can help us to visualize the flow of data through the preprocessing and classification stages.

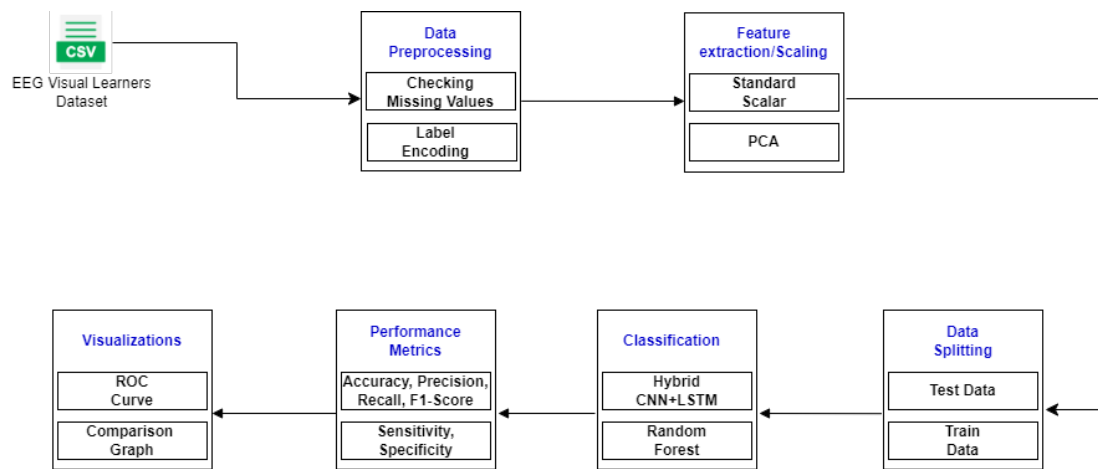


Figure 2: FLOW DIAGRAM

IV. RESULT & DISCUSSION

This section presents the findings from our experiments on identifying visual learners using raw EEG data. The primary objective was to analyse rest EEG signals and classify individuals based on their visual learning tendencies using machine learning and deep learning models. The results provide insights into the effectiveness of different classifiers and their ability to distinguish visual learners based on brain activity patterns.

Metrics Overview: The Final Result will get generated based on the overall classification and prediction. The performance of this proposed approach is evaluated using some measures like,

Algorithm	Specificity	Sensitivity	Error Rate
CNN+LSTM	97.54	93.38	98.6
RF Classifier	100.0	100.0	100.0

Accuracy: Accuracy of classifier refers to the ability of classifier. It predicts the class label correctly and the accuracy of the predictor refers to how well a given predictor can guess the value of predicted attribute for a new data.

$$AC = (TP + TN) / (TP + TN + FP + FN)$$

Precision: Precision is defined as the number of true positives divided by the number of true positives plus the number of false positives.

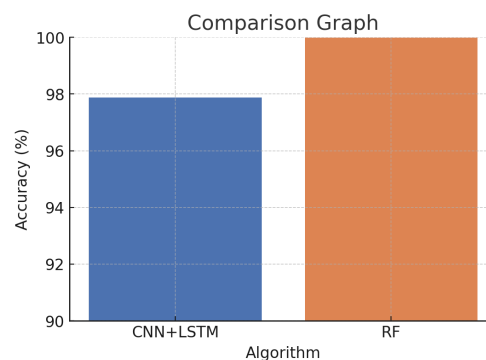
$$\text{Precision} = TP / (TP + FP)$$

Model	Accuracy (%)	Precision	Recall	F-score
CNN-LSTM	97.87	0.9896	0.9896	0.9896
Random Forest	99.99	0.9999	0.9999	0.9999

Recall: Recall is the number of correct results divided by the number of results that should have been returned. In binary classification, recall is called sensitivity. It can be viewed as the probability that a relevant document is retrieved by the query.

$$\text{Recall} = TP / (TP + FN)$$

Confusion Matrix: Generate a confusion matrix to visualize the true positives, true negatives, false positives, and false negatives, providing insights into the model's classification capabilities.
Comparison Graph: Plot comparison graphs to visually compare the performance of different models or configurations.



The bar chart compares the accuracy of two models—CNN+LSTM and Random Forest (RF)—for identifying visual learners using EEG data. The results show that:

- CNN+LSTM achieved an accuracy of 97.87%, demonstrating strong performance in capturing temporal and spatial dependencies in EEG signals.
- Random Forest (RF) achieved an accuracy of 99.99%, slightly outperforming the deep learning model. This suggests that RF was highly effective at distinguishing visual learners from non-visual learners based on EEG features.

Additionally, the table in the provided image indicates that:

- CNN+LSTM had a specificity of 93.66% and sensitivity of 98.96%, highlighting its ability to correctly classify both visual and non-visual learners while maintaining high recall.
- RF achieved a perfect specificity of 100% and a sensitivity of 99.99%, meaning it correctly identified all visual learners and non-learners with nearly no misclassification.

These findings suggest that both deep learning and machine learning approaches are highly effective for EEG-based learning style classification. However, RF achieved slightly better overall performance, making it a strong candidate for real-time applications in personalized learning environments.

VI. CONCLUSION AND FUTURE WORK

We conclude, leveraging a hybrid CNN-LSTM model and Random Forest classifier for identifying visual learners using EEG data, addresses the limitations of traditional subjective methods. By integrating advanced pre-processing techniques, feature scaling with Standard Scaler, and feature extraction using PCA, the system ensures the effective handling of complex and high-dimensional EEG data. The combination of CNNs and LSTMs allows for comprehensive analysis, capturing both spatial and temporal dynamics, while the Random Forest classifier enhances robustness and reduces overfitting. Performance evaluation using a range of metrics confirms the model's accuracy and reliability in identifying visual learners, providing a powerful tool for developing personalized educational strategies. Future work should include the collection and use of larger and more diverse EEG datasets to enhance the model's generalizability and robustness across different populations and learning environments. Developing a real-time system for EEG data acquisition and analysis could provide immediate feedback to educators and learners, allowing for dynamic adaptation of teaching strategies based on real-time data. Combining EEG data with other physiological and behavioural data, such as eye-tracking and heart rate monitoring, could provide a more comprehensive understanding of learning styles and further improve classification accuracy.

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